

ORBA Roleplaying Game System HERO SHEET

For rules version 50

CHARACTER NAME: _____

PLAYER: _____

	<i>Total</i>	<i>Current Adventure</i>		
Chapters Completed	_____	_____		
Devotion Rank	_____		<i>Focus</i>	<i>Maximum</i> _____ <i>Current</i> _____

Core Abilities:

Rank	RA	PA	Total		Rank	RA	PA	Total	
_____	_____	_____	_____	Strength	_____	_____	_____	_____	Mind
_____	_____	_____	_____	Agility	_____	_____	_____	_____	Persuasion
_____	_____	_____	_____	Dexterity	_____	_____	_____	_____	Resolve
_____	_____	_____	_____	Endurance					

Luck Points: _____

War Abilities:

Rank	RA	PA	Total		
_____	_____	_____	_____	Attack	Infirmity Adjustment(s): _____
_____	_____	_____	_____	Defense	Base Attack for the Round: _____
_____	_____	_____	_____	Battlemind	Base Defense for the Round: _____

Armor		<i>Tier Score</i>	Weapon	<i>Tier Score</i>
Head	_____	_____	_____	_____
Body	_____	_____	_____	_____
Hands	_____	_____	_____	_____
Feet	_____	_____		
Shield	_____	_____		
	TOTAL	_____		

Techniques:

Rank	Used? ("X")	Name
_____	___	_____
_____	___	_____
_____	___	_____
_____	___	_____
_____	___	_____

Skills:

<i>Rank</i>	<i>PA</i>	<i>Total</i>	<i>Name</i>
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Features:

<i>P / N</i>	<i>Degree</i>	<i>Name and Effect</i>
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____
_____	_____	_____

Positive Total: _____ **Negative Total:** _____

Description:

Noteworthy Inventory: